

Triple Your Pictures Card

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Mountain Pass Card

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Rules at a glance: Mountain Pass: Must land on space to get pass. Turn it back in when taking the pass. Can trade this card with another player for an agreed amount of Pictures. **Triple Your Pictures:** Must land on space to get card. Can use it when landing on any space with pics. Not on camera space or when doubling pictures in your state. Turn back in after use. **Ticket:** roll 1-3: lose 0 pics. 4-7: lose 25 pics. 8-12: lose 50 pics. From L.A. to Chicago, follow the alphabet shown on the mile markers.

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Tornado Watch Space: Everyone must stop at this space. Resume play on next turn.

Interactive Space: Player lands on this space, then tells others a 30 second travel story.

Determining the winner: Convert Camera tokens to pictures. Include the ending space results. 1st and 2nd to end: Loses 50 pictures. 3rd to end: Loses 25 pictures. Last to end the game is rewarded 50 pictures.

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Start in L.A.
(Santa Monica)

End in Chicago

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